

## Specification for the book of courses

<b>Study program</b>		Electrical Engineering and Computer Science		
<b>Module</b>		Common		
<b>Type and level of studies</b>		Undergraduate Academic Studies		
<b>The name of the course</b>		Introduction to Computing		
<b>Lecturer (for lectures)</b>		Stojanović M. Natalija, Predić B. Bratislav, Nejković M. Valentina		
<b>Lecturer/associate (for exercises)</b>		Puflović M. Darko, Bogdanović D. Miloš, Davidović P. Nikola, Jovanović D. Martin, Frtunić-Gligorijević B. Milena, Veljanovski T. Marija		
<b>Lecturer/associate (for OFE)</b>		Puflović M. Darko, Bogdanović D. Miloš, Jovanović D. Martin, Frtunić-Gligorijević B. Milena, Veljanovski T. Marija		
<b>Number of ECTS</b>	6	<b>Course status (obligatory/elective)</b>	Obligatory	
<b>Prerequisites</b>				
<b>Course objectives</b>	Acquiring the knowledge about basic concepts and principles in computer science and engineering in accordance with IEEE/ACM Computing Curricula.			
<b>Course outcomes</b>	Theoretical and practical knowledge about principles and methods of computer functioning, both hardware and software.			
<b>Course outline</b>				
<b>Theoretical teaching</b>	Numeral systems and computer data representation. Boolean algebra and functions. Combinatorial switching networks. Combinatorial switching networks analysis and design. Standard combinatorial modules. Sequential switching networks. Standard sequential modules. Computer architecture. Organisation of central processing unit (CPU) and elements of assembly language. Input-output devices. Computer software - system and application software and software development. Computer networks, Internet and Web.			
<b>Practical teaching (exercises, OFE, study and research work)</b>	Conversion of numbers from decimal numeral system to binary, octal and hexadecimal numeral systems. Performing calculations in binary, octal and hexadecimal numeral system. Representations of Boolean functions. Minimization of Boolean functions. Design of combinatorial switching networks. Representation of finite automata. Introduction to the components of computer system and methods and standards of their interconnections. Illustration and monitoring of machine instructions' execution using a processor simulator. Using the Windows operating system, working with Command prompt and exploring the file system. Setting and analysis of network connection and creation of Web presentations using corresponding tools.			
<b>Textbooks/references</b>				
1	S. Stojković, N. Stojanović, D. Stojanović, Introduction to computing (in Serbian), Faculty of Electronic Engineering, Niš, 2014.			
2	N. Stojanović, B. Predić, V. Nejković, M. Bogdanović, M. Jovanović, N. Davidović, A. Milenković, Practical problems and solutions in Introduction to computing (in Serbian), Faculty of Electronic Engineering, Niš, 2019.			
3				
4				
5				
<b>Number of classes of active education per week during semester/trimester/year</b>				
<b>Lectures</b>	<b>Exercises</b>	<b>OFE</b>	<b>Study and research work</b>	<b>Other classes</b>
2	2	1	0	0
<b>Teaching methods</b>	Lectures and exercises			
<b>Grade (maximum number of points 100)</b>				
<b>Pre-exam duties</b>	<b>Points</b>	<b>Final exam</b>		<b>Points</b>
<b>Activity during lectures</b>		<b>Written exam</b>		
<b>Exercises</b>	15	<b>Oral exam</b>		50
<b>Colloquia</b>	35			
<b>Projects</b>				