

## Specification for the book of courses

<b>Study program</b>		Communications and Information Technologies		
<b>Module</b>		Communications and Information Processing		
<b>Type and level of studies</b>		Master studies		
<b>The name of the course</b>		Intelligent audio algorithms		
<b>Lecturer (for lectures)</b>		Čirić G. Dejan		
<b>Lecturer/associate (for exercises)</b>		Čirić G. Dejan		
<b>Lecturer/associate (for OFE)</b>				
<b>Number of ECTS</b>	4	<b>Course status (obligatory/elective)</b>	Elective	
<b>Prerequisites</b>				
<b>Course objectives</b>	To understand the principles and tools used in digital audio signal processing. To convey the knowledge of intelligent algorithms in audio field. To introduce the concepts of machine based learning applications in audio field. To master audio signal characterization by means of features. To train students to use intelligent algorithms in practice (e.g. audio signal classification).			
<b>Course outcomes</b>	Identification of the appropriate algorithm approaches in audio field. Selection, application and evaluation of intelligent algorithms for audio signals. Mastering the techniques of analysis, decomposition and transformation of audio signals as well as classification of audio contents, forming of spatial audio, and generating virtual environment.			
<b>Course outline</b>				
<b>Theoretical teaching</b>	Audio signals and systems. Machine based learning and artificial intelligence methods in audio field. Harmonic model (harmonic detection, fundamental frequency detection, pitch detection algorithm). Extracting descriptors (features) from audio signals (energy, spectral, time and perceptual features). Decomposition of audio signals. Clustering and classification algorithms. Speech technologies in modern communication devices. Audio signal classification (auditory classes). Auditory scene analysis (e.g., application in mobile telecommunications). Sound transformation (filtering and morphing). Spatial audio (binaural audio, wavefield synthesis, Ambisonics). Virtual auditory environment. Sound detection using microphone arrays (forming of directivity, source location evaluation). Application of smart sound sources. Advanced algorithms for audio effect applications.			
<b>Practical teaching (exercises, OFE, study and research)</b>	Computational and practical exercises: analogue and digital audio signals; audio signal processing (normalisation, segmentation, visualisation); cancelation of noise and its effects; extraction of audio descriptors-features; analysis and classification of audio signals; speech technologies in modern communication devices; spatial audio; virtual auditory environment; sound acquisition by microphone arrays.			
<b>Textbooks/references</b>				
1	T. Virtanen, M. D. Plumbley, D. Ellis: Computational analysis of sound scenes and events, Springer, Cham, Switzerland, 2018.			
2	A. Lerch: An Introduction to audio content analysis, Applications in signals processing and music informatics, IEEE Press and Willey, New Jersey, 2012.			
3	I. McLoughlin: Applied speech and audio processing: with Matlab examples, Cambridge University Press, Cambridge, 2009.			
4	T. Giannakopoulos, A. Pikrakis: Introduction to audio analysis - A Matlab approach, Elsevier (Academic Press), Oxford, 2014.			
5	B. Rafaely: Fundamentals of spherical microphone array processing, Springer, Berlin, 2015.			
<b>Number of classes of active education per week during semester/trimester/year</b>				
<b>Lectures</b>	<b>Exercises</b>	<b>OFE</b>	<b>Study and research work</b>	<b>Other classes</b>
2	1	0	0	0
<b>Teaching methods</b>	Lectures; Computational exercises; Laboratory sessions; Studio exercises; Consultations.			
<b>Grade (maximum number of points 100)</b>				
<b>Pre-exam duties</b>	<b>Points</b>	<b>Final exam</b>	<b>Points</b>	
<b>Activity during lectures</b>	5	<b>Written exam</b>		
<b>Exercises</b>	30	<b>Oral exam</b>	35	
<b>Colloquia</b>				
<b>Projects</b>	30			