

## Specification for the book of courses

<b>Study program</b>		Electronics and Microsystems		
<b>Module</b>		Electronics and Microsystems		
<b>Type and level of studies</b>		Master studies		
<b>The name of the course</b>		Embedded Systems Design		
<b>Lecturer (for lectures)</b>		Đošić M. Sandra		
<b>Lecturer/associate (for exercises)</b>		Jovanović D. Milica		
<b>Lecturer/associate (for OFE)</b>		Stojanović Z. Igor		
<b>Number of ECTS</b>		5	<b>Course status (obligatory/elective)</b>	Elective
<b>Prerequisites</b>				
<b>Course objectives</b>		The course aims to provide students with a fundamental knowledge of methods and tools for modeling, specification, partitioning, synthesis (hardware, software and interface), validation, verification and design of embedded system.		
<b>Course outcomes</b>		By the end of the course a student should be able to: a) model and specify embedded systems at high level of abstraction; b) analyze hardware/software tradeoffs, algorithms and architectures to optimize the embedded systems based on requirements and implementation constraints.		
<b>Course outline</b>				
<b>Theoretical teaching</b>		Introduction to embedded system design: application areas and examples, common characteristics, and challenges in embedded systems; traditional design flow, platform-based design. Specifications and modeling: requirements, models of computation, communicating finite state machines, data flow models, process networks, discrete-event based languages, levels of hardware modeling; comparison of models of computation. Evaluation and validation: performance evaluation, energy and power models, simulation, emulation, formal verification. Application mapping: problem definition, scheduling in real-time systems, hardware/software partitioning, mapping to heterogeneous multi-processors.		
<b>Practical teaching (exercises, OFE, study and research work)</b>		Practical classes cover work with the FPGA development platforms. Several laboratory exercises and small-scale projects focus on unified designing of hardware and software as well as performance evaluation. Practical classes include the following activities: a) designing a complete microprocessor based on the available IP core of standard peripheral units, b) developing software under the operating system using available device drivers, c) designing a dedicated IP core, and d) developing a software driver for the projected IP core and its integration into the microprocessor system.		
<b>Textbooks/references</b>				
1	P. Marwedel, Embedded System Design: Foundations of Cyber-Physical Systems, and the Internet of Things, Springer, 2018.			
2	M. Wolf, High-Performance Embedded Computing: Applications in Cyber-Physical Systems and Mobile Computing, Morgan Kaufmann, 2014.			
3	L. H. Crockett, R. A. Elliot, M. A. Enderwitz, R. W. Stewart, The Zynq Book : Embedded Processing with the Arm Cortex-A9 on the Xilinx Zynq-7000 All Programmable SoC, Strathclyde Academic Media, 2014			
4	Embedded System Design, Notes and PowerPoint presentation for all lectures, available online.			
5				
<b>Number of classes of active education per week during semester/trimester/year</b>				
<b>Lectures</b>	<b>Exercises</b>	<b>OFE</b>	<b>Study and research work</b>	<b>Other classes</b>
2	2	1		
<b>Teaching methods</b>		Lectures, exercises, labs, homework, colloquia, consultations.		
<b>Grade (maximum number of points 100)</b>				
<b>Pre-exam duties</b>		<b>Points</b>	<b>Final exam</b>	<b>Points</b>
<b>Activity during lectures</b>			<b>Written exam</b>	25
<b>Exercises</b>		30	<b>Oral exam</b>	25
<b>Colloquia</b>				
<b>Projects</b>		20		